## **Polling Consumer**

## Overview

The *polling consumer* pattern is a pattern for implementing the consumer endpoint in a Mediation Router component and is thus only relevant to programmers who need to develop a custom component in Mediation Router. Existing components already have a consumer implementation pattern hard-wired into them.

Consumers that conform to this pattern expose polling methods, receive(),

receive(long timeout), and receiveNoWait() that return a new

exchange object, if one is available from the monitored resource. A polling consumer implementation must provide its own thread pool to perform the polling.

For more details about this implementation pattern, see Consumer Patterns in the *Programmer's Guide* and *Consumer Interface* in the *Programmer's Guide*.



